Welcome to the Intramural Sports Program at Georgia Southern University. As part of the Office of Campus Recreation & Intramurals (CRI), the Intramural Sports Program provides students, faculty, and staff the opportunity for recreation and competition in a variety of team and individual sports activities.

Divisions are offered for men’s, women’s, and co-recreational play for participants of different interests and skill levels. Leagues, tournaments, and events are organized to accommodate participants who desire a competitive atmosphere as well as those who desire a more social, recreational environment.

In addition, the Intramural Sports Program is home to one of the most respected and successful officials’ development programs in the nation. Officials, as well as supervisors and scorekeepers, are an essential part of our program and provide a valuable service to the participants who take part in our activities.

Sarah Fain - Intramural Director, Programs

Tommy Segi - Intramural Director, Staff Development

CONTACT INFORMATION
Campus Recreation & Intramurals
Recreation Activity Center (RAC), Room 2116
E-Mail: imsports@georgiasouthern.edu

CRI Member Services Hours
Monday – Thursday  8:00 AM – 8:00 PM
Friday  8:00 AM – 6:00 PM

Phone Numbers
CRI Main Office  478-5436
Recreation Activity Center  478-1111
Intramural Weather Line  478-1898

www.georgiasouthern.edu/cri
MISSION STATEMENT

The Office of CRI, an integral and active service of the diverse University community, supports and strengthens the mission of Georgia Southern University. Our purpose is to provide growth opportunities and educational experiences which will enrich the life-long learning process.

Through our programs and facilities, which are recreational, educational, and sporting in nature, we promote and develop healthy lifestyle choices. Benefits of participation include the application of leadership, decision-making, problem solving, conflict management, communication, and social skills. We strive to provide the safest, cleanest, highest-quality, most dependable, and enjoyable services.

STATEMENT OF LIABILITY

Warning: You may suffer physical and/or mental injury from participating in these activities. Participation in the Campus Recreation & Intramurals Program is completely voluntary. Individuals participate at their own risk and assume responsibility for their own health and safety. Georgia Southern University and the Office of Campus Recreation & Intramurals are not liable for injuries sustained during participation in any Campus Recreation & Intramurals-sponsored activity. It is strongly recommended that all participants consult a physician and/or have a physical exam prior to participation. Georgia Southern University does not provide personal accident/health insurance. Therefore, participants are urged to secure their own adequate health coverage.

INJURY PREVENTION & CARE

Hurt? Have a question? Need an ankle taped? Ask a certified athletic trainer.

Campus Recreation & Intramurals provides FREE athletic training services to all GSU students. Services include injury prevention, consultation, evaluation, education, treatment, and rehabilitation.

Training Room Hours
Mon. – Thurs., 1:00 - 11:00 PM
Sunday, 3:00 - 11:00 PM
For more information, call 478-7230 or visit the IPC Training Room in the Recreation Activity Center.

This handbook is designed to provide participants in the Intramural Sports Program with an informative resource concerning the policies and procedures for individual and team participation. The Office of Intramural Sports urges each participant to become familiar with the information contained in this handbook prior to participation and to consult this reference in the event a question arises.

It is the responsibility of each participant and team to know the existing intramural rules, policies, and procedures and to comply with these during intramural participation. Ignorance of any intramural rule or policy is not an excuse for failure to comply.

REGISTRATION PROCEDURES

Online Registration & Payment
1. Obtain specific registration information for the activity of your choice at the Office of Campus Recreation & Intramurals or on the CRI website. Information regarding dates of registration (opens and closes), entry fees, etc. for each sport is available on Intramural Sports web pages and on sport information sheets at CRI Member Services.

2. For all activities, online registration will be available during the specific registration period for each sport. Registration opens approximately two weeks prior to the registration deadline for most sports. When registering for a league sport, each team will select a specific division that plays all regular season games on the same designated day(s) and time(s) each week. For tournament sports, each team will select from available divisions (Men’s, Women’s, Co-Rec) that are scheduled during the specific tournament dates.

3. Go to www.georgiasouthern.edu/cri and select Intramural Sports then IMOnline to enter the registration website. Once an account is created (one time only), select the desired sport from Active Team Registrations to view specific sport information. To sign up a team, select an available league/division and enter the required team information. Follow all on-screen instructions and add players to the team roster if desired. Please be aware that the Office of Campus Recreation & Intramurals reserves the right to edit any team names that may be inappropriate.
4. An entry fee will be required for each team and individual sport and is to be paid when registration is submitted online. Payment of entry fees may be made online by debit/credit card. All fees are due by the registration deadline for that sport.

5. For all major team sports, the team captain or any designated team representative must attend the mandatory Captains’ Meeting at which intramural rules/policies will be discussed and important information will be distributed. *Failure to attend the Captains’ Meeting will result in a team being dropped from participation.*

6. Note any other important dates, such as when team schedules will be available, etc. Be sure to check the Intramural Sports website periodically for important information.

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**Entry Fee Refund Policy**

- 100% refund – if a team withdraws before the Captains’ Meeting.
- 50% refund – if a team withdraws after the Captains’ Meeting and before schedules are made.
- No refund will be given after schedules are made.
- In the unfortunate event of cancellation due to inclement weather or other reasons, all efforts will be made to reschedule the contest. However, there will not be a refund if games cannot be rescheduled.

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**Divisions of Competition**

Most team sports will be conducted in three separate divisions for *Men’s and Women’s* play: Greek, Residence Hall, and Independent. The divisional separations are followed in order to present an avenue for everyone to participate and to schedule competitions according to organizational interest.

**Greek**
The Greek division will include teams comprised of social organizations registered by the Office of Fraternity & Sorority Relations and recognized by the Inter-Fraternity and PanHellenic Councils. Each team member must be a current, active member of his/her organization to be eligible to participate in this division. No pledge is eligible to represent his/her organization until his/her name officially appears on the official pledge list filed with and recognized by the Office of Fraternity & Sorority Relations for the semester in question. If a member of a team discontinues affiliation with an organization during a sport’s season, he/she may finish the remainder of the schedule, but will not be eligible for future competitions with that organization.

**Residence Hall**
The Residence Hall division will consist of teams organized from the residents of university housing facilities. Team members representing a residence hall donot have to reside in the same hall. However, a team must designate the residence hall that it will represent. No more than three (3) members of a team’s roster may reside in non-university housing facilities and participate on a residence hall team.

**Independent**
Independent division teams may consist of any eligible student and faculty/staff personnel and do not require any organizational affiliation. Participants who are ineligible to compete in Greek or Residence Hall divisions may compete within this division.

The Independent division will also include Co-Rec leagues consisting of teams made up of a combination of both male and female participants. Some Co-Rec activities have rule/regulations modifications that have been developed to provide for a positive playing experience for all participants.

**Levels of Competition**

In order to equalize competition among the teams that participate within the Intramural Sports Program, three levels of competition within the Independent division will be offered for all team sports as interest dictates. Team captains are responsible for selecting the appropriate level of competition when they submit the team entry form.

*Campus Recreation & Intramurals reserves the right to move individuals/teams up or down in competition level or tournament placement when prior intramural play reflects a skill level that warrants such action.*

**“A” League** - This level is for those who desire a more competitive level of competition. Team players’ abilities range from an intermediate to an advanced skill level. Eligible teams will advance to the All-Campus Championships.
“B” League - This level is for those who desire a less competitive level of competition than the “A” league. Team players' abilities range from a beginner to an intermediate skill level. Eligible teams will advance to the All-Campus Championships.

“C” League - This level is designated for participants who are interested in an atmosphere where emphasis is placed on participation and fun rather than competition and scores. These teams will NOT participate in the All-Campus Championships or compete for Intramural Champion awards.

Team sports consist of “A” and “B” leagues only for Co-Rec divisions. This division does not participate in the All-Campus Championships.

Individual/dual sports consist of the following leagues for Men’s, Women’s, and Co-Rec divisions:

- **Advanced** - Highly competitive in nature and advanced skill level
- **Intermediate** - Competitive in nature and moderate skill level
- **Beginner** - Recreational in nature and beginner skill level

**TEAM CAPTAINS**

Each team interested in any intramural activity must have a team captain who will act as the official liaison between the team and the Office of Campus Recreation & Intramurals. It is the team captain’s responsibility to register his/her team at the specified time, check the eligibility of each of his/her players before and during the season, and keep his/her team informed of rules, policies, and regulations governing each sport.

Information sent out by the Office of Campus Recreation & Intramurals should be read with care and followed with appropriate action. Each captain MUST see that the members of his/her team are given the opportunity to read all pertinent information.

It is a team captain’s responsibility to:

1. Organize the team and register it for competition before the entry deadline.
2. Attend the mandatory Captains’ Meeting for designated sports.
3. Keep his/her name, e-mail address, and phone number up to date in the Office of Campus Recreation & Intramurals.
4. Be familiar with all intramural eligibility rules and ensure that his/her team consists of only eligible players.
5. Inform team members as to the time and place of scheduled games and make sure that they are present.
6. Ensure that those representing his/her team play according to the rules of the game and conduct themselves as good sports at all times.
7. Verify the team’s roster prior to the start of playoffs.
8. Assist in making arrangements for postponed or rescheduled games.
9. Make a regular check of the intramural bulletin boards and website to keep informed of changes and/or updates. During tournament play, a daily check is recommended.

**Helpful Hints**

- **Do not** wait until the last minute to register your team! The earlier you register your team for league sports, the more choices you have when selecting your preferred day/time of play. Last-minute registration may cause your team to be placed on a waiting list.
- Talk with your teammates prior to submitting your registration to discuss your team’s availability.
- Register for scrimmage games when offered. These games are an essential part of the Officials’ Training Program and provide teams with some practice games prior to the start of the season.
- Call or contact the Intramural Sports Staff between 9:00 AM and 5:00 PM, Monday through Friday, when seeking assistance or information.

**Coaches**

A team may have a maximum of two (2) coaches. Each coach must be identified and must sign in on the scoresheet for each game in which he/she participates. Coaches must be affiliated with the university and must be eligible for intramural participation as a current student or faculty/staff member. The coaches listed on the roster are the only coaches permitted on a team’s sideline.
FREE AGENTS

The purpose of the Free Agency program is to allow individuals who are interested in participating in an intramural team sport, but who have not already signed up with a team, to be recruited by already-existing teams. Profiles of individuals who register as free agents will be available to team captains who are interested in recruiting team members. Free agents are encouraged to attend Captains’ Meetings to address any team captains who are interested in recruiting players and are also encouraged to seek out other free agents in order to form teams on their own. Note that registering as a free agent does not guarantee that you will be placed on a team.

To become a free agent, register on the IMOnline website for the sport(s) in which you are interested. Team captains are encouraged to use the Free Agency program as a resource to recruit interested players.

SCHEDULING FORMATS

League Sports
Major team sports are scheduled into leagues based on level of competition/skill level and organizational affiliation. League sports consist of a regular season schedule followed by a single-elimination tournament. The availability of leagues within each division will be based on the number of teams entered and desired level of competition. In the event there are not enough entries to form a specific league, some leagues may be combined.

Tournament Sports
Individual/dual sports and various team sports are scheduled into tournaments based on the number of entries and level of competition/skill level. In the event there are not enough entries to form a desired league or competition level, some leagues may be combined. Tournament sports consist of a pool play, double-elimination, or single-elimination format. Schedules will be based on the number of entries, facility availability, and the time allotted for the activity.

State Qualifier Tournaments
These tournaments are periodically available during the flag football and basketball seasons for teams interested in qualifying to participate in the extramural state tournaments. Teams placing first and second in each division will be given the opportunity to represent Georgia Southern at the respective state tournament. Qualifying teams will receive a varied amount of financial support for the state tournament based on their first or second place finish.

RESCHEDULING GAMES

Each team has the opportunity to provide information regarding playing availability or to choose its preferred day/time of play when it registers a team, therefore, the rescheduling of games is extremely rare. However, the Office of Campus Recreation & Intramurals is willing to cooperate in extraordinary circumstances by permitting rescheduling of some contests.

A request to reschedule a contest will be considered valid and approved if it concerns a conflict which involves a MAJORITY of all the team members. Valid reasons include, but are not limited to:

A. Absence of team members as a result of a school function
B. Absence of team members as a result of an illness or death/funeral

Common requests for rescheduling that are not considered valid include:

A. Group social functions
B. Organizational or house meetings
C. Conflict with another intramural sports activity or game
D. Absence of two or three team members or the “starters.” Remember, you can have an unlimited number of players on your roster.
A scheduled contest may be rescheduled only through the agreement of both teams and the Intramural Sports Program or may be rescheduled by the Intramural Sports representative in charge of the event or contest. Please keep in mind that your opponent must agree to postpone and reschedule a contest and that simply requesting to reschedule a game does not guarantee that a contest will be rescheduled. If all parties involved cannot agree on a new time, then the originally scheduled contest time will stand. If two teams postpone or reschedule a scheduled game without the sanction of the Intramural Sports Program, both teams will be credited with forfeits.

**Tournament games must be played as scheduled.** No postponements or rescheduling of tournament games will be considered.

Intramural Sports Staff will determine when climatic conditions justify postponements and will contact team captains if these games are rescheduled.

**The procedure to reschedule a contest is as follows:**

1. Obtain a Rescheduled Game Request form from the CRI Office or website. Submit the completed form to the Intramural Sports Office to request to reschedule a game. **Do not wait until the day of a scheduled game to request a reschedule!** The earlier you contact the Intramural Staff, the greater the likelihood that your game may be rescheduled.

2. A valid reason must be provided, and a request must be approved by the Intramural Staff to reschedule a game. If approved, the requesting captain and opposing captain will be contacted by e-mail and provided with any available game dates and times for rescheduling.

3. The requesting team captain must contact the opposing captain and agree upon an alternate date and/or time for the game from those options provided. Both captains must contact the Intramural Sports Office by e-mail or in person to confirm the new date and/or time.

4. This process, including confirmation of a new date and/or time, must be initiated and completed at least 2 business days prior to the originally scheduled game time. The request is not valid until final approval has been made by the Intramural Sports Staff.

**DEFAULTS & FORFEITS**

The object of any Intramural Sports program is to involve its participants in an active program. If a team forfeits a game, the objectives of the program are not met and students, faculty, and staff are deprived of active participation. It is with this principle in mind that the following rules governing defaults and forfeits have been made.

**Note:** The following rules apply to regular season and post-season games, as well as to eligibility and support for state, regional, and national tournaments.

**Defaults**

Any team or individual knowing in advance that it will not be able to play a regularly scheduled contest is provided the opportunity to default that contest. In order for a contest to be considered a default, the team captain must contact the Intramural Sports Office by 3:00 PM on the day of the game (by 3:00 PM on the previous Friday for Sunday games). A loss will be assessed for the default, but a forfeit will be avoided.

A team is permitted to default only one contest during a sport’s season. A second default will be treated as a forfeit and will result in any applicable penalties for a forfeited game.

**Forfeits**

A forfeit will be assessed to an individual or team for the following reasons:

A. Use of a player who is ineligible or participates under an assumed name

B. Nonappearance at a scheduled contest (not having the minimum number of players)

C. Unsportsmanlike conduct
A forfeit may be declared if an individual or team fails to have the minimum number of players required to start the game at the scheduled game time. **Game time is forfeit time.** The opposing captain will be offered the option of taking the win by forfeit or waiting for the minimum number of players to show. In the event that he/she decides to wait, that decision is irreversible and the game clock will begin at the scheduled game time. If a team chooses to wait, it will be required to wait until the opposing team has the minimum number of players present or a maximum time period designated for that sport.

Any team receiving a forfeit during the regular season **will not** advance to the playoffs. Any team receiving its second forfeit will automatically be dropped from further competition in that sport. Contests that are completed prior to a team being dropped from the league will remain official.

*Note: The Intramural Sports Director reserves the right to allow/disallow participation in the post-season.*

**TEAM ROSTERS**

A team’s official roster is the list of all team members who have been added to a team’s online roster or who have played with that team in at least one regular season game (league sports) or one tournament game (tourney-ment sports). The team’s roster will be created using those names and ID numbers of participants who are added to the roster online or who sign in and participate at a scheduled game. Once a player has been listed on the official online roster or on a game sheet and is eligible to participate with that team, he/she becomes a member of the official roster for that team.

An individual is not eligible to participate for any team unless his/her name appears on the roster for that team. A player’s name must appear on the official game sheet for that player to be considered a member of that team’s roster; therefore, it is important to be sure that each player signs in for each game with the Intramural Sports staff or is added to the roster online.

A participant may represent a maximum of **one** Men’s/Women’s team and **one** Co-Rec team in a sport in a given season. A participant’s name may appear on only one Men’s/Women’s roster and one Co-Rec roster in each sport. The first team played with will be that participant’s team. No player may be dropped from one roster to be added to another team’s roster after having placed his/her name on an official game sheet in that sport.

Team captains are responsible for the members entered on their rosters and must be knowledgeable about all participant eligibility rules (see Participant Eligibility). The team captain is also responsible for any roster additions or changes to the team roster.

**Roster Additions**

Rosters are unlimited and teams may carry as many members as they like. Team captains may add new players to the roster until the last game of the regular season. **No roster additions may be made once playoffs begin.**

Additions to a team’s roster may be made online by the team captain (with participant name and ID number) or by a participant (with team’s online password). Additions may also be made at any regular season game by recording the name and ID number of the new player on the official game sheet. **Remember that a participant cannot be added to a roster if he/she has already played with another team.**

A team may add any eligible player to its roster for a State Qualifier Tournament provided that player has not participated with another team and the team has regular season games remaining. In addition, each team that qualifies for a State Tournament may add a maximum of two (2) players to its tournament roster as long as those players meet current eligibility requirements and have not played with another team participating at the State Tournament.

**Rosters & Playoffs**

A player must have participated in **at least one** regular season contest to be eligible for playoff competition with that team. Players who were added online but who have not participated in a game will be removed from the roster prior to the start of playoffs. It is the responsibility of the team captain to verify his/her team’s roster before playoffs begin.

**Helpful Hints**

- Be sure that participants sign in with the Intramural Staff for every game. A participant who shows up and checks in will be counted as having participated in that game, even if the game is a forfeit.

**DON’T FORGET!**

The deadline to add players to your team’s roster is your team’s last regular season game.
• If a participant’s name does not appear on your roster and he/she has played with your team, contact the Intramural Sports Staff for assistance. There may be an issue with that player’s eligibility.
• Don’t forget to verify the players listed on your team’s roster at your last regular season game. You may also check your current roster on the website. Remember that rosters are frozen once playoffs begin. A team may have no more than two (2) players on its roster who are members of a club sport in that related intramural sport (See Participant Eligibility - 13).

PARTICIPANT ELIGIBILITY

The Campus Recreation & Intramurals staff does not assume the responsibility for checking upon the eligibility of each individual participating, but any case of ineligibility called to the staff’s attention will be dealt with according to the following policies. Team captains are responsible for checking the eligibility of their own players.

1. A valid GSU ID card or government-issued photo ID must be presented to be eligible to participate in any intramural activity. If a GSU ID card is lost or stolen, you must have a valid proof of identification (photo ID) in order to participate.

2. To be eligible to participate, students must be currently enrolled and have paid the appropriate RAC fees. Undergraduate and graduate students enrolled for four (4) or more on-campus credit hours (does not include online hours) are charged RAC fees as part of semester tuition and fees. Students enrolled for three (3) hours or less must pay RAC fees at Member Services to be eligible to participate. Students who enroll for the current semester and then withdraw from all classes are no longer considered eligible, regardless of any fees paid.

3. Faculty and staff personnel who are employed full-time by Georgia Southern University are eligible to participate with the use of their valid faculty/staff identification card and verification of full-time employment.

4. Students enrolled at East Georgia College at Statesboro and in the Georgia Tech Regional Engineering Program (GTREP) and who have paid the appropriate RAC fees for the current semester are eligible to participate in intramural activities.

5. A signed Waiver of Liability & Release Form for each participant MUST be on file in the Office of Campus Recreation & Intramurals.

6. Men must compete in the Men’s or Co-Rec division, and women must compete in the Women’s or Co-Rec division. Exception: if there is not a division offered for that gender AND with permission from the Intramural Sports Director.

7. A participant may play on a maximum of one Men’s/Women’s team and one Co-Rec team in a sport in a given season. The first team played on is considered to be that participant’s team. Any subsequent participation on another team constitutes the use of an ineligible player. No player may be dropped from one roster to be added to another team’s roster after having played in a scheduled game in which the participant’s name appears on the game sheet. In the event a player’s team forfeits out after the first two games of the season, he/she can then appeal to the Intramural Sports Director to be placed on another team.

8. A player must participate with his/her team in a minimum of one (1) regular season contest in order to be eligible for playoff competition. A player’s name must appear on an official game sheet to have been counted as a participant in that contest. If a game is forfeited, all players present (as indicated on the game sheet) and otherwise eligible will be considered participants for that game.

9. Players, coaches, and spectators ejected from any intramural contest for any reason are suspended from all intramural activities until official reinstatement (See Ejections & Misconduct).

10. Any individual who participates in a varsity or junior varsity sport at the intercollegiate level is ineligible to participate in that related intramural sport during the same academic year. Application of this rule applies to red shirt, walk-ons, transfers, and junior college athletes from any 2-year or 4-year institution (NCAA, NAIA, NJCAA, etc.).
A participant who meets any of the following criteria is considered to be a varsity/junior varsity athlete:
A. Name appears on an official intercollegiate varsity or JV roster during the academic year. This includes players who are listed on a roster but are not receiving financial assistance and players listed on the roster who leave the varsity/JV team during the academic year.
B. Has competed in an intercollegiate contest

If the varsity sport’s season ended in the Fall 2011, he/she could begin participating in the Fall 2012. This rule is in effect even if the athlete leaves the team during the academic year.

11. Former varsity athletes may participate in a related intramural sport with certain restrictions. An individual having been a varsity/JV athlete will be considered a “former varsity athlete” for a period of two (2) academic years following the completion of the academic year in which he/she was a varsity/JV athlete.
A. A former varsity athlete may only participate in the “A” league or Fraternity league or the highest competitive league available.
B. A team roster is limited to one (1) “ringer” (former varsity athlete) in each sport. Exception: A softball team is limited to two (2) ringers based on a higher number of required players per team.

12. Any participant who has competed in a sport on a professional level shall be ineligible to participate in that related intramural sport for a period of two (2) years following his/her professional participation. For intramural purposes, a professional athlete is an individual who has signed a contract and receives compensation for playing a particular sport.
A. A former professional athlete must participate in the “A” league only.
B. A team roster is limited to one (1) former professional athlete. If a team chooses to have a former professional, it may not have any former varsity athletes.

13. Each team may include a maximum of two (2) players on its roster who are members of a Georgia Southern University club sport team in that related intramural sport; Exception: maximum of one (1) club player in any 2-person/dual sport. A participant is considered to be a current member of a sport club for the entire academic year in which he/she participates with that sport club. A current club member may only participate in the “A” league or Fraternity league (if available).

A participant who meets any of the following criteria is considered to be a club sport member:
A. Name appears on the official club roster during the academic year
B. Participates in scheduled team practices and/or games/matches with the club team
C. Has paid membership dues to the club
D. Is recognized by the club president as a team member for valid reasons other than those listed above

Note: An individual that fits into one or more eligibility classifications (i.e. club member, former varsity, etc.) will only be subjected to the policy concerning his/her highest level of competition.

Ineligible Participants
1. Teams may not play ineligible players even by mutual agreement of both team captains and of the other players in the contest.

2. The penalty for use of an ineligible player shall include the following:
A. A team shall forfeit all games in which the ineligible player participated.
B. A participant that illegally plays for more than one team is considered ineligible for each team until officially reinstated (Exception: 1 Men’s/Women’s team and 1 Co-Rec Team). The second team that the participant played on will receive a loss for each game that was played by the participant in question.

If you have a question about a player’s eligibility, ask the IM Staff before he/she participates. Better safe than sorry!
For all participation in each team sport, each team is encouraged to have some type of dress that provides uniformity in color for all participants. In cases where teams do not have uniforms of one distinguished color, all players will be required to wear colored jerseys supplied by the Office of Campus Recreation & Intramurals. In the event two teams have the same color jersey or a color that blends with officials’ uniforms, one team will be asked to wear intramural jerseys. All participants are required to wear proper or appropriate footwear and personal equipment for competition. Specific information concerning permissible equipment for each sport or activity will be included in the information sheet and/or rules for that sport.

The following policies serve as general guidelines for appropriate equipment:

1. Jewelry, including watches, rings, necklaces, earrings, bracelets, etc., may not be worn during play. Any player wearing exposed permanent jewelry (i.e. body piercings) will not be permitted to play.

2. Participants shall not play barefooted.

3. Regulation rubber-soled cleats, plastic cleats, and tennis shoes are permissible for outdoor play. No metal-tipped, ceramic, screw-in, or detachable cleats shall be worn. No exposed metal cleats or spikes may be worn.

4. Regulation non-marking tennis shoes or court shoes are required for play in the gymnasiums and on court surfaces.

5. Participants may wear soft, pliable (non-rigid) pads or braces to protect an injury. Braces made of any hard, unyielding material must be fully covered on all sides by at least ½-inch of padding. Under no circumstances will a participant wearing a cast or splint be permitted to play.

6. Headwear must be soft and shall not be made of any rigid material. Caps with a bill are not permitted in most sports. Stocking caps and rubber/cloth elastic bands may be used to control the hair. Bandanas that are tied with a knot are not permitted.

7. It is at the discretion of the intramural staff to ban the use of any equipment.

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A team captain is permitted the opportunity to file a game protest in an effort to resolve a questionable game situation. A protest is considered valid in instances of rule interpretation and participant eligibility only. Often, a protest may be avoided through intelligent and constructive conversation among the team captains, officials, and intramural staff.

The following policies will serve as guidelines concerning the protest procedure:

1. All protests must deal with the interpretation of a rule or enforcement of a penalty for the infraction of those rules. PLEASE NOTE THAT MATTERS INVOLVING AN OFFICIAL’S JUDGEMENT ARE NOT ELIGIBLE FOR PROTEST.
2. All protests, except those concerning eligibility, must be made on the field of play directly to the official at the time of the occurrence. Once play has resumed, the protest will not be valid.

3. If a question is raised concerning the proper interpretation of a rule, it is the responsibility of the team captain of the offended team to immediately ask the official for a clarification of the issue. This must take place before the ball again becomes live following the incident in question.

4. If the clarification does not resolve the issue, the team captain must verbalize his/her intent to protest. In the event there are grounds for a protest, the game will be played under protest from that point forward. The Intramural Supervisor on duty will be notified that a protest has been made and will record all pertinent game information on the Protest Report at that time.

5. At the conclusion of the contest, the team captain must verify the reason for the protest as recorded on the Protest Report. The protesting team must submit a written (typed) statement citing the specific rules misinterpreted and the protested situation to the CRI Office by 2:00 PM the next business day following the protested contest.

6. All protests during tournament play must be settled by the Intramural Supervisor at the time of protest. Player eligibility protests during the regular season must be filed by the conclusion of regular season play. During tournament play, player eligibility protests must be filed by 12:00 PM the following day in the CRI Office or with the on-site Intramural Supervisor prior to the next scheduled game, whichever comes first. Note that any protest of eligibility will result in verification of eligibility for all members of the protesting team as well.

7. All protests will be reviewed for validity and clarity, and a ruling will be made by the Intramural Sports Director and/or sport administrator. An upheld protest involving rule interpretation will result in the game being replayed from the point of protest. Upheld player eligibility protests will result in a forfeit of the game in which the ineligible player competed.

PARTICIPANT CONDUCT

A part of the philosophy of the Campus Recreation & Intramurals Program is that good sportsmanship is vital to the conduct of every contest. Sporting contests are important to the participant, but the importance should not cause participants to lose sight of appropriate behavior. The playing field is not a venue for verbal or physical abuse for the players or spectators. As members of the campus community, students are expected to support the GSU Student Code of Conduct, including obeying national, state, and local laws, respecting the rights of members of the campus community, and accepting responsibility for the consequences of their behavior. Any violation of the Student Conduct Code is subject to disciplinary action by the university.

In order to encourage proper conduct before, during, and after the scheduled contest, officials, supervisors, and intramural staff will make decisions on whether to warn, penalize, or eject players, teams, and/or spectators for unsportsmanlike conduct. The team captain is responsible for the actions of any player on his/her team and for spectators directly related to that team. The conduct of all players and spectators before and after the game is as important as conduct during the game. Participants’ sportsmanship can affect your team’s eligibility for playoffs.

All pre-season tournaments, scrimmage games, state qualifier tournaments, and extramural events are Campus Recreation and Intramurals sponsored events and are subject to disciplinary action for participant conduct.

Sportsmanship Ratings
At the conclusion of each game, officials and/or supervisors are required to assign a Sportsmanship Rating describing the sportsmanship displayed by each team. Efforts will be made to notify the team after the game if it receives a negative rating.

Ratings will be awarded based on the following rating system.

A team winning or losing a game by either default or forfeit will receive a sportsmanship rating of 3 for that game.

IMPORTANT
A team must maintain an average Sportsmanship Rating of 3.0 or above to be eligible for the playoffs.
4 - Excellent
All players cooperate fully with staff, officials, and opposing players throughout the game. All players respectfully communicate with game officials and opponents. The team demonstrates excellent sportsmanship and maintains an attitude of complete cooperation.

3 - Good
Actions and attitudes of team members are at an acceptable level. There is little or no complaining and an attitude of cooperation for the most part exists. The team does not show any aggressive dissent toward game officials and/or opponents.

2 - Fair
Team members and/or spectators exhibit verbal dissent toward opponents and/or game officials. Team members persist in questioning officials. The team has to be warned about unnecessary roughness. Spectators related to the team fail to conduct themselves in an orderly fashion. Note that teams that have a player or coach ejected for any reason will receive no higher than a 2 rating.

1 - Unsatisfactory
Team members continually exhibit dissent toward game officials, staff, and/or opponents either on or off the playing field/court. Repeated warnings and/or disciplinary penalties are given to a player, coach, or spectator clearly related to the team for unsportsmanlike behavior. The team members and/or team captain fail to cooperate with officials to keep the game running in an orderly fashion. The team, after being warned, continues to play with unnecessary roughness. The team captain is required to meet with the Intramural Sports Director prior to his/her team’s next participation.

0 - Poor
Team behavior is completely uncooperative and shows no respect for officials, staff, and/or opponents. The team captain displays no control over the actions of team members. Multiple penalties are given to a player, coach, or team spectator for unsportsmanlike behavior. A team member or spectator strikes/physically contacts an opponent or intramural staff member. Team behavior warrants discontinuance of the game for any reason. Spectators clearly related to the team engage in disorderly conduct that violates university regulations or jeopardizes the officials’ control of the game. The team shows willful disregard for the policies and/or property of CRI. A team receiving a 0 rating may face disqualification from the remainder of the season.

EJECTIONS & MISCONDUCT

Participants and spectators that choose to display unsportsmanlike behavior before, during, or after a contest, whether directed toward an opponent or an official, may be ejected from that contest. A game official, intramural supervisor, or any member of the intramural staff may administer the ejection. Examples of unsportsmanlike conduct which will result in ejection include, but are not limited to, the use of profanity, vulgar and abusive language, disrespect toward an official or staff member, unnecessary roughness, excessive technical or unsportsmanlike fouls, flagrant actions toward an opponent, flagrant actions toward an official, and fighting or inciting a fight.

1. Any participant who is ejected from a CRI program (i.e. Intramural Sports, Fitness, etc.) will be automatically suspended from that program until official reinstatement. A participant who is ejected and/or suspended from the RAC facility will be denied entrance to the facility and access to any CRI and/or Intramural Sports programs in the RAC until official reinstatement. If warranted, a participant may lose both program and facility privileges.

2. Any player, coach, or spectator who is ejected from an intramural contest as a result of unsportsmanlike conduct shall be required to leave the facility immediately. Failure to cooperate with the staff and leave the facility immediately will result in further disciplinary action.

3. Any player, coach, or spectator who is ejected from an intramural contest as a result of unsportsmanlike conduct is automatically suspended from all intramural activity until official reinstatement.

4. The minimum sanction for any ejection is a one-game suspension in the activity from which the person was ejected plus a three-month probationary period. The period of suspension will be dependent upon the severity of the incident. A second offense during the probationary period will result in (at minimum) the immediate suspension of further participation in that sport.

IMPORTANT
Note that any instance of participant misconduct and/or disciplinary action is subject to review by the Office of Judicial Affairs and may result in further university disciplinary actions.
5. Any player, coach, or spectator who willfully causes the destruction of or damage to equipment belonging to Campus Recreation & Intramurals shall be held financially responsible for all subsequent damages.

6. Any player, coach, or spectator who verbally threatens, strikes, or physically abuses any intramural staff member or official will be immediately suspended from all participation for a minimum period of one year. Such actions will be referred to the Office of Judicial Affairs for review, and further disciplinary action may be pursued if warranted. **Please be aware that any and all types of verbal and/or physical abuse toward any Campus Recreation & Intramurals staff member will not be tolerated under any circumstances.**

7. Physical contact by a participant with intent to intimidate or harm a staff member or another participant shall result in a minimum one-year suspension from all intramural sports activities. This also includes an attempt to strike, even though there may not be contact.

8. If the instigator(s) can be identified, involvement in a fight shall result in a minimum one-year suspension from all intramural sports activities. “He/she hit me first” and “I was just defending myself” are not acceptable excuses for fighting. A participant in a fight is considered to be any player or spectator that enters the field/court during the fight.

9. Any team, its individual players, and associated spectators that are involved in a “team” fight (most or all the team members or spectators present) will be immediately suspended from further participation in that sport. This is the minimum period of suspension that may be increased, depending upon the severity of the incident. In addition, individual instigators/participants who are identified will be subject to individual disciplinary sanctions. Leaving the bench area will cause the team(s) to forfeit the contest and its team members to be placed on disciplinary probation for a period of one year. A team will include all participants listed on the game sheet at the time of the fight. Members that are not present will not be subject to suspension.

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**REINSTATEMENT & APPEALS**

Any player, coach, or spectator who is ejected from an intramural contest is automatically suspended from all intramural activity until official reinstatement. To be reinstated, an ejected participant must meet with the Intramural Sports Director and/or his/her appointee as soon as possible following the ejection to determine appropriate sanctions and the period of suspension. Meetings will take place at the availability of the Intramural Sports Director and must be scheduled appointments.

The Intramural Sports Director will determine any sanctions/suspension and schedule a date for reinstatement. No individual will be reinstated prior to a personal visit with the Intramural Sports Director or his/her appointee. **Note that any period of suspension for an ejected participant will not begin until the ejected participant has met with the Intramural Sports Director.**

All disciplinary sanctions by the Intramural Sports Director may be appealed for review by the Associate Director of Programs & Risk Management. Individuals wishing to appeal a decision must submit a written request to the Associate Director within two (2) weeks after notification of the decision by the Intramural Sports Director. In the event of an appeal, any suspension or sanction imposed by the Intramural Sports Director will remain in effect until a recommendation is made by the Associate Director. All decisions by the Associate Director are final.

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**Intramural Suspension**

The individual shall not participate in any intramural activity, whether it is a team sport, individual event, or a special event, until the suspension is lifted.

**Intramural Probation**

The individual may continue his/her participation in intramural sports on probationary status for a minimum of three (3) months and a maximum of one (1) year. Any disciplinary incidents during this period will result in more severe sanctions.
ALCOHOL POLICY

The possession and/or consumption of alcohol is prohibited on/in Campus Recreation & Intramurals facilities at all times; therefore, alcoholic beverages will not be permitted at any program or activity sponsored by Campus Recreation & Intramurals. This policy applies to all Intramural Sports participants, as well as to coaches and spectators. Please be aware that parking areas are subject to this policy and are monitored by Public Safety.

Any participant or spectator who is determined to be impaired will not be allowed to participate in any intramural activity and will be required to leave the facility immediately. Violators will be subject to disciplinary action. The intramural supervisor and/or game officials will have the responsibility and authority to make any decisions regarding participation by a participant or spectator.

CHAMPION AWARDS

Intramural Champion awards are presented to sport winners as listed below:

**Team Sports**

All-Campus Tournament champions, plus one coach, shall receive an Intramural Champion T-shirt.

**Individual Sports**

Tournament champions shall receive an Intramural Champion T-shirt.

**Special Events**

Appropriate awards will be presented to all winners in each event or class. Novelty or special awards may also be given.

**Awards are limited to double the number of required players per game.**

EXTRAMURAL SPORTS

Participation in activities offered by the Intramural Sports Program provides various opportunities for participation in state, regional, and national tournaments. These tournaments allow participants from Georgia Southern to compete against other intramural teams on the state, regional, and national levels and to represent GSU at various extramural events.

It is important to remember that participation and behavior at these events is representative of GSU and the sportsmanship displayed should reflect the program represented. Any instance of poor sportsmanship by an individual or team representing GSU will result in participation sanctions for that individual or team within the Intramural Sports Program at GSU in addition to any sanctions imposed at the extramural event. Furthermore, participants are subject to university disciplinary sanctions by the Office of Judicial Affairs. Any individual who has been ejected from play during the current intramural season or is currently on probation may be subject to restriction from participation at extramural events.

No teams other than GSU sponsored teams will be permitted to enter state, regional, or national tournaments. A team entering any state, regional, or national extramural tournament may add a maximum of two (2) players to its tournament roster provided those players meet current eligibility requirements and have not played with another team also participating at that extramural event.

GREEK COMPETITION

The Campus Recreation & Intramurals Greek Point System has been developed for members of campus Greek organizations to encourage widespread participation in intramural team sports. Points are awarded to each team in designated sports for participation and post-season final standings. All points earned by a team in any team sport will count toward the final points standings at the conclusion of the Spring and Fall semesters.

For more information about extramural sports events, contact the Intramural Sports Director in the CRI Office or visit the CRI website.
All participating organizations must comply with eligibility requirements in order to be eligible to participate in the point system (see Divisions of Competition – Greek). All team members must comply with participant eligibility requirements in order for a participating team to be eligible to earn points.

**Competition Guidelines**
Points will be accumulated during the Spring and the following Fall semesters. Total points will be calculated by the Intramural Sports Director at the conclusion of the Fall semester. The organization receiving the highest total number of points will be awarded the All-Sports Trophy at the annual Fall Banquet.

In the event there are not enough teams to form a separate Greek League in a designated major or minor sport, a Greek team may earn participation points for regular season participation. No points will be awarded for post-season play if there is not a separate Greek tournament.

In the event an organization is academically ineligible according to the Office of Greek Life, it will remain eligible for participation in intramural sports and post-season play. The organization may receive participation points associated with the event, but an academically ineligible team that places in the post-season tournament will not receive points for that place of finish.

A forfeit in either a major or minor sport will result in a loss of 50% of the participation points for that sport. A second forfeit will eliminate the team from further competition in that sport and will result in the loss of all participation points for that sport. This applies to regular season and post-season games, including the All-Campus Championships.

Any team that participates with an ineligible player will receive a forfeit loss for each game in which the ineligible player participated. A forfeit(s) will result in a loss of participation points as indicated above (See Participant Eligibility).

**Inter-Fraternity Organizations**
Points awarded are dependent upon the sport and its classification. The following classifications will be used:

| Major Sports: | Flag Football, Basketball, Soccer, and Softball |
| Minor Sports: | Indoor Soccer and Ultimate Frisbee |

**Awarding of Points**
The following points will be awarded for participation in intramural events:

**Major Sports:**
- 30 participation points
- 1st place in division – 100 points
- 2nd place in division – 70 points
- 3rd place in division – 40 points
- 4th place in division – 40 points

**Minor Sports:**
- 30 participation points
- 1st place in division – 75 points
- 2nd place in division – 50 points
- 3rd place in division – 30 points
- 4th place in division – 30 points

**Panhellenic Organizations**
Participation points and points for placing in one of the top four places will be awarded in the following sports:

- Flag Football, Volleyball, Basketball, Soccer, and Softball

**Awarding of Points**
The following points will be awarded for participation in intramural events:

**IM Sports:**
- 30 participation points
- 1st place in division – 100 points
- 2nd place in division – 70 points
- 3rd place in division – 50 points
- 4th place in division – 30 points

Note: For Panhellenic organizations, fifteen (15) points will be awarded to each additional team entered in the sports listed above. Fifteen (15) participation points will be awarded for every team entered in an intramural activity not named above.
## EVENTS SCHEDULE

### FALL 2012

<table>
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<tr>
<th>Event</th>
<th>Online Registration</th>
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<tr>
<td>Dodgeball</td>
<td>August 13 - August 22</td>
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<tr>
<td>Pre-Season Flag Football</td>
<td>August 13 - August 22</td>
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<tr>
<td>Fall Softball</td>
<td>August 13 - August 28</td>
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<tr>
<td>Ultimate</td>
<td>August 15 - August 28</td>
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<tr>
<td>Flag Football</td>
<td>August 27 - September 11</td>
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<tr>
<td>Table Tennis</td>
<td>September 10 - September 25</td>
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<tr>
<td>Cornhole</td>
<td>September 10 - September 25</td>
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<tr>
<td>Flag Football State Qualifier</td>
<td>September 17 - October 2</td>
</tr>
<tr>
<td>Indoor Soccer</td>
<td>September 24 - October 9</td>
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<tr>
<td>Tennis Doubles</td>
<td>October 1 - October 16</td>
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<tr>
<td>Volleyball</td>
<td>October 1 - October 16</td>
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<tr>
<td>Fall Classic Basketball</td>
<td>October 8 - October 23</td>
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<td>Swim Meet</td>
<td>November 14 - November 14</td>
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### SPRING 2013

<table>
<thead>
<tr>
<th>Event</th>
<th>Online Registration</th>
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<tbody>
<tr>
<td>Pre-Season Basketball</td>
<td>January 7 - January 16</td>
</tr>
<tr>
<td>Bowling</td>
<td>January 7 - January 22</td>
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<tr>
<td>Basketball</td>
<td>January 7 - January 22</td>
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<tr>
<td>Wheelchair Basketball</td>
<td>January 7 - January 22</td>
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<tr>
<td>Soccer</td>
<td>January 14 - January 29</td>
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<tr>
<td>Inner Tube Water Polo</td>
<td>February 4 - February 19</td>
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<tr>
<td>Softball</td>
<td>February 11 - February 26</td>
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<tr>
<td>Tennis Singles</td>
<td>February 11 - February 26</td>
</tr>
<tr>
<td>4-on-4 Flag Football</td>
<td>March 11 - April 2</td>
</tr>
<tr>
<td>CRI Open Golf</td>
<td>March 25 - April 9</td>
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[www.georgiasouthern.edu/cri](http://www.georgiasouthern.edu/cri)